

*Saskatoon Italian Cultural Centre*  
**September 6<sup>th</sup> FESTA FUN PLAY**  
**BOCCE TOURNAMENT RULES**

**Teams:**

1. A team on the court has 4 players maximum, 2 players minimum.  
(**Optional:** 2 stationed at each end of the court with each player throwing 2 balls, or 4 players stationed at one end of the court with each player throwing one ball).
2. A team without at least 2 players present, at scheduled game start time, **forfeits** the game.
3. **No player is permitted to throw more than 2 balls.**

**Start of the Match:**

1. The match shall begin with the flip of a coin between teams. The winner of the coin flip has the first toss of the pallino and chooses the color of the team's balls.

**Pallino Throw:**

1. The pallino is the first ball put into play and is thrown underhand.
2. Once pallino is in play, the pallino can be knocked out of its place.
3. If a player causes the pallino to exit the court by jumping over the side or over the backboard, the offending team's opposition is awarded 2 points.

**Bocce Ball Throws:**

1. The initial pallino thrower always throws the first bocce ball.
2. All balls are thrown underhand.
3. Each succeeding ball is thrown by the team that does **NOT** have the ball closest to the pallino. A team whose ball ties the opponent's closest ball must throw again.
4. Team members can throw in any order.
5. A ball hitting the backboard **without first touching** the pallino or another bocce ball is removed from play.
6. A bocce ball that goes out of the court is a dead ball and is removed from play.

**Scoring:**

1. The official score for frame is determined after all 8 balls have been played and measured to the teams satisfaction.
2. One point is awarded for each ball of the team that is closer to the pallino than the opponent's closest ball.
3. The team that scores in the last frame throws the pallino in the next frame and play continues as above.
4. If each team's closest balls are tied, no score is made and play continues at the opposite end with the team scoring point(s) in the previous frame delivering the pallino.
5. In tournament play the team that first scores **11 points** wins the game.
6. **Standings for tournament play are calculated by wins and losses, NOT game points.**

**Team Players:**

1. Players must remain off the court at all times during play, except the thrower who may go out to centre court, just prior to throwing to observe the position of the balls.
2. Players may converse/strategize amongst each other at their end of the court until the thrower has taken his/her stance.
3. Players shall **not talk, coach or interfere** with a thrower on the court prior to the release of the ball.
4. When the thrower is on the court, all other players must be off the court and remain behind the backboard and show respect for the thrower.
5. No player may go up to the balls and instruct a team player **how** or **where** to throw the ball.
6. Members who are spectators (including players who are not playing) may not engage in conduct that **disturbs** or **disrupts** a player concentration. This includes yelling, shouting, or making loud comments about the play or the decisions.